

Abhishek Mishra

UX/UI Designer

Vancouver, BC

Experience

Visual Design Co-Op | Tenzr Health

September 2025 - Present

- Designed user interfaces on Figma, translating concepts into polished visuals while aligning with user needs and brand guidelines.
- Created and maintained branded assets across digital and print, including social media graphics, marketing materials, and event collateral.
- Collaborated with cross-functional teams (UX, PM, Marketing) to present designs, gather feedback, and iterate quickly while staying current with

UX/UI Designer | Neishh

Jan, 2025 - July 2025

- Designing an interface on Figma for a fashion app, facilitating user exploration of various AI-curated outfits
- Collaborating with software developers to facilitate user navigation of the company's AI features through creation of a brand-aligned design system
- Updating the company brand and creating various assets for app UI, company website and marketing campaigns highlighting company mission

UI Designer | Roger's Red App Redesign

May, 2025

- Designed the UI of a portable IoT device on Figma to enhance public transit commutes by delivering real-time data, reducing reliance on phone
- Designed survey and interview questions to understand daily commuters' and transit users' needs and behaviors
- Collaborated with mobile application designers and UX researchers to update design systems and created a pitch video on Adobe After Effects

Design Hackathons

UX Designer | FLUI Design Hackathon

February 16, 2025 - February 19, 2025

- Designed wireframes for a dating platform to ensure all assets were adaptable for both mobile and web interfaces
- Collaborated with designers to integrate an AI Chatbot assistant to guide users through onboarding, profile optimization, and real-time FAQs
- Analyzed survey responses from users to understand user behavior and needs from a dating platform and converge on a design solution

Education

Simon Fraser University

BC, Canada

Sept, 2023 - Present

B.Sc. Interactive Arts and Technology

Simon Fraser University

BC, Canada

Sept, 2021 - Aug 2023

Credits in Computer Science

Skills

Interface Design

UX/UI Research

User Research

3D Modelling

Game Design

Product Design

Video Editing

Tools

Figma & FigJam

Adobe Illustrator

Adobe After Effects

Autodesk Maya

Procreate

Unity

Miro